

Deadly Demise D6+6

Super-Heavy Walker

W1412"

L14

ASV2+

W80

LE6+

DS20

MOV5+ (Ranged)

2600 PTS

Base —

1
KOMMANDO

2
BEWEGUNG

3
BESCHUSS

4
ANGRIFF

5
NAHKAMPF

6
VERTEIDIGUNG

7
INNEZUG / STRATEGIS

2x Anvilus defence battery

ANTI-FLY 4+

R	A	BS	S	AP	D
72"	8	3+	8	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T15-7	T8	T9-15	T16+

3x Ardex-defensor mauler

R	A	BS	S	AP	D
36"	6	3+	6	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

Nemesis quake cannon

BLAST

INDIRECT FIRE

R	A	BS	S	AP	D
480"	D6+6	3+	16	-4	4

VERWUNDET

2+	3+	4+	5+	6+
T1-8	T9-15	T16	T17-31	T32+

Nemesis volcano cannon

BLAST

R	A	BS	S	AP	D
120"	D3+3	3+	24	-5	14

VERWUNDET

2+	3+	4+	5+	6+
T1-12	T13-23	T24	T25-47	T48+

Reaver gattling blaster

SUSTAINED HITS 1

R	A	BS	S	AP	D
72"	12	3+	8	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

Reaver laser blaster

BLAST

R	A	BS	S	AP	D
72"	8	3+	20	-3	D6+2

VERWUNDET

2+	3+	4+	5+	6+
T1-10	T11-19	T20	T21-39	T40+

Reaver melta cannon

BLAST

DELTA 4

R	A	BS	S	AP	D
48"	D6+2	3+	13	-4	6

VERWUNDET

2+	3+	4+	5+	6+
T1-6	T7-12	T13	T14-25	T26+

Reaver volcano cannon

BLAST

READY

R	A	BS	S	AP	D
120"	D3+1	3+	24	-5	14

VERWUNDET

2+	3+	4+	5+	6+
T1-12	T13-23	T24	T25-47	T48+

Titanic Fire Support

In your Shooting phase, after this model has shot, select one enemy unit hit by one or more of those attacks. Until the end of the phase, each time a friendly IMPEDULUM model makes an attack that targets that enemy unit, on a Critical Wound, improve the Armour Penetration characteristic of that attack by 1.

Titanic Fire Support

In your Shooting phase, after this model has shot, select one enemy unit hit by one or more of those attacks. Until the end of the phase, each time a friendly CHAOS model makes an attack that targets that enemy unit, on a Critical Wound, improve the Armour Penetration characteristic of that attack by 1.

GEGEN DIESE EINHEIT

W14 · RW 2+ · 5+ (Ranged)++ · 80 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S10+	S15-27	S14	S8-13	S1-7
DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	5+	6+

Damaged: 1-26 wounds remaining

While this model has 1-26 wounds remaining, subtract 10 from this model's Objective Control characteristic and each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D6+6 This ability always takes the form Deadly Demise X.

Super Heavy Walker Each time a unit with this ability makes a normal, advance or fall-back move: - Models in that unit can move through models (including MONSTER/VEHICLE models, but exclud...

ANTI This ability always takes the form [ANTI-X Y+].

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (from...

DELTA In your Shooting phase, each time an attack is made with a [HEAVY] weapon, add 1 to the hit roll if all of the following apply to the attacking unit: - That unit is unen...

INDIRECT FIRE Units containing one or more models with an [INDIRECT FIRE] weapon can shoot using indirect shooting (I.O.O.F).

MELEE This ability always takes the form [MELEA X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HTS X].

AUFSTELLUNG

1x Warbringer Nemesis Titan

Ausrüstung: 2x Anvilus defence battery, 3x Ardex-defensor mauler, Nemesis quake cannon, Nemesis volcano cannon, Reaver gattling blaster, Reaver laser blaster, Reaver melta cannon, Reaver volcano cannon, Nemesis feet

• This model can replace its Nemesis quake cannon with Nemesis volcano cannon.

• This model must be equipped with 2 of: Reaver gattling blaster, Reaver laser blaster, Reaver melta cannon, Reaver volcano cannon.

KEYWORDS Vehicle, Walker, Titanic, Towering, Warbringer Nemesis Titan, Frame - FRAKTION -